

Patrick Teall

Portfolio: patrickteall.com | (219) 252-5767 | p.teall25@gmail.com | [LinkedIn](#) | Sunnyvale, CA

Product designer specializing in B2B SaaS and complex enterprise workflows. Founding designer at a workforce operations SaaS, led 0-to-1 products from research through launch, with design decisions tied to measurable business outcomes. Experienced with AI-assisted design, prototyping and building agentic AI workflows.

EXPERIENCE

Independent / Product Designer & Builder

May 2025 - Present / Sunnyvale, CA

- Designed and built a multi-agent AI workforce platform automating dispatch, time tracking, and invoicing. Designed RAG grounded responses to prevent unsourced claims. Defined 3 agent flows, human-approval, failure-state, and source-grounding patterns for high-risk operational actions. [\[Case Study\]](#)
- Designed and built an agentic B2B marketplace that preserve context across buyer and seller tasks. Defined interaction models with intent-driven workflows for discovery, negotiation, and order management.

Elements Connect / Product Designer

Jun 2023 - Apr 2025 / Mahwah, NJ

- Founding product designer at a ~30-person workforce operations B2B SaaS. Recruited and onboarded 2 junior designers. Partnered closely with product managers, engineers, and executive to take products from discovery through delivery.
- Redesigning the core staffing platform, simplifying planning, allocation and reconciliation workflows. Facilitated discovery workshops, mapped operational workflows, and iterated with PM and engineering. Reduced workforce allocation time by 40% and invoice reconciliation time by 33%.
- Owned a real-time workforce display CMS from discovery through launch, surface operations information at manufacturing floors. Reduced missing timesheet data by 80%+, deployed across 48 devices at 3 plants. Together, the CMS and staffing platform supported \$2M ARR in new contracts.
- Led 0-to-1 design of a B2B marketplace. Conducted user research through interviews and contextual inquiry, ran 10+ usability tests and translated findings into interaction models and product iterations. Launched to beta with 100+ transactions and ~\$80K in savings across 20 design partners within 6 months.
- Built and maintained the WCAG-aligned design system, optimized workflows for role-based access control, org management, and approvals. Drove adoption through recurring UX reviews and partnered daily with engineering to ensure quality in deliverables.

ComKardia / Product Designer (Contract)

Apr 2023 - Jun 2023 / Remote

- Designed clinical workflow and surgeon-facing UX for an AI-assisted cardiac imaging platform. Validated the decision-making workflow with the clinical team and handed off engineering-ready specifications for pilot launch.

Purdue Envision Center / UX Designer (Part-time)

Feb 2016 – May 2021 / West Lafayette, IN

- Led UX research and interaction design across web, mobile, and immersive experiences for research and government clients, including NASA and OSHA. Directed research and interaction design for VR worksite-safety training, contributed to 3 contracts from the US Department of Labor.

EDUCATION

Purdue University / M.S., UX Design

2020 / West Lafayette, IN

Purdue University / B.S., Computer Graphics

2016 / West Lafayette, IN

SKILLS

Design: 0-to-1 product design, AI-assisted design and prototyping, product strategy, design systems, information architecture, wireframing, high-fidelity design, journey mapping, responsive design, usability testing, user research, interaction design, visual design, accessibility (WCAG), data-informed design

Tools: Figma, Adobe Creative Cloud, Claude Code, Claude Design, Framer, HTML/CSS/JavaScript, React, git

Collaboration: Cross-functional collaboration, stakeholder partnership, discovery, Agile/Scrum, design reviews